**Manatee West American Little League**

**Bylaws & Local Rules**

ARTICLE 1 – MANATEE WEST AMERICAN LITTLE LEAGUE (MWLL)

Section 1-Formation of the League

As designated by Little League, Inc a league named Manatee West American (MWLL) is hereby established (League ID No. 03091604) to conduct a baseball program in the G. T. Bray development in Bradenton, Fl.

 Section 2-League information

Mailing address: PO Box 14164 Bradenton, FL 34280

ARTICLE II – MEMBERS OF THE BOARD OF DIRECTORS

 Section 1- Officers

In addition to the officers set forth in Article VII of the constitution (President, Vice President, Secretary, and Treasurer) additional voting positions on the Board of Directors (BOD) shall include all Board members as listed in article III of these bylaws. All voting member’s attendance will be monitored and may be called into question by the President if there is a reasonable belief normal League business is being negatively affected. As a result, the President may ask for the removal of the deficient member’s right to vote, or the removal of the deficient member from the BOD by the voting members. If ANY board member is a no show/no call for 3 of the league events, including Board Meetings, evaluations, registrations etc, during their term, they will be removed from the Board at the next monthly Board meeting.

 Section 2-Additional Officers and Agents

The President may appoint, with the approval of the BOD, such other officers, and agents, and Committees as may be appropriate for the needs of the league.

ARTICLE III – OFFICERS, CHAIRS, & COMMITTEES

 Section 1- Duties and Responsibilities of the Officers and Chairs

**President-**presides over all MWLL meetings and represents MWLL at district meetings. He/She shall conduct the affairs of the Local League and execute the policies established by the BOD; provide leadership and ensure the members of the BOD perform their duties as prescribed in the bylaws, present a report of the condition of the Local League at the Annual Meeting; communicate to the BOD such matters as deemed appropriate, and make such of suggestions as may tend to promote the welfare of the Local League; be responsible for the conduct of the Local League in strict conformity to the policies, principles, Rules and Regulations of Little League Baseball, Incorporated, as agreed to under the conditions of charter issued to the Local League by that organization; designate in writing other officers, if necessary, to have power to make and execute for/and in the name of the Local League such contracts and leases they may receive and which have had prior approval of the BOD; investigate complaints, irregularities and conditions detrimental to the Local League and report thereon to the BOD or Executive Committee as circumstances warrant; as well as prepare and submit an annual budget to the BOD and be responsible for the proper execution thereof. With the assistance of the VP, examine the application and support proof of age documents of every player candidate and certify to residence and age eligibility before the player may be accepted for evaluations and selection. The president shall have the authority to decide ordinary matters connected with MWLL. In order to be voted in as President, the person must have served on the board as a board member for 12 consecutive months prior.

**Vice President (VP)-**  reports directly to the President. Presides over all MWLL meetings and may represent MWLL at District 26 meetings in the absence of the President. Works with other officers and committee members as needed, as well as working with and/or supporting the Coaching Coordinator, and Equipment/Uniform Manager as needed. In order to be voted in as Vice President, the person must have served on the board as a board member for 12 consecutive months prior.

**Treasurer-**reports directly to the President. Duties include: performing such duties as are herein set forth and such other duties as are customarily incident to the Office of Treasurer or may be assigned by the Board; receive all monies and securities, and deposit same in a depository approved by the Board; keep records for the receipt and disbursement of all monies and securities of the Local League; approve all payments from allotted funds and draw checks therefore in agreement with policies established in advance of such actions by the Board; prepare an annual budget, under the direction of the President, for submission to the Board at the Annual Meeting; prepare an annual financial report, under the direction of the President, for submission to the Membership and Board the Annual meeting, and to Little League Headquarters; coordinates and receives all mail. In order to be voted in as Treasurer, the person must have served on the board as a board member for 12 consecutive months prior.

**Secretary-**reports directly to the President. Duties include: being responsible for recording the activities of the Local League and maintain appropriate files, mailing lists and necessary records, perform such duties as are herein specifically set forth, in addition to such other duties as are customarily incident to the office of Secretary or as may be assigned by the Board; maintain a list of all Regular, Sustaining and Honorary Members, Directors and Committee members and give notice of all meetings of the Local League, the BOD and Committees; keep the minutes of the meetings of the Members, the BOD and the Executive Committee, and cause them to be recorded in a book kept for that purpose; conduct all correspondence not otherwise specifically delegated in connection with said meeting and shall be responsible for carrying out all orders, votes and resolutions not otherwise committed; notify Members, Directors, Officers and committee members of their election of appointment, Coordinates the planning, setup and required background checks for MWLL; coordinates the mandated background check review for MWLL BOD members, parents, and volunteers based on Little League, Inc. Volunteer Eligibility regulation. In order to be voted in as Secretary, the person must have served on the board as a board member for 12 consecutive months prior.

**Coach Coordinator-** reports to the VP. He/she shall represent coaches/managers in league, assist the VP with running skill assessments for the players, present a coach/manager training budget to the BOD; gain the support and funds necessary to implement a league-wide training program; order and distribute training materials to coaches and managers; coordinate mini clinics as necessary; serve as the contact person for Little League and it’s manager/coach education program for the league.

**Safety officer-**reports to the President. He/she is responsible to create awareness, through education and information of the opportunities to provide a safer environment for youngsters and all participants of Little League Baseball; develop and implement a plan for increasing safety of activities, equipment and facilities through education, compliance and reporting; define a process to assure that incidents are recorded, information is sent to league/district and national offices, and follow up information on medical and other data is forwarded as available as well as being responsible for preparing and submitting the annual MWLL Safety Plan to Little League Inc. and District 26. Also, is responsible for the collecting the manager/coach/league evaluation forms from all teams and reporting information back to the board.

**Player agent-**reports to the VP. He/she assists the VP with annual skill assessments and drafts as well as assists the Coaches Coordinator with any training and/or clinics for managers, coaches, or players. Tracks and posts division standings and pitcher eligibility. If needed, verifies lineups, score books and/or pitch counts and pitcher eligibility for protests. Is responsible for responding to any non-coaching questions/issues from the mangers, coaches and parents from their respective division.

**Equipment manager**-reports to the VP. He/she is responsible for management, inventory and maintenance of existing equipment; the purchasing and disbursement of all necessary equipment to all team managers prior to the season; obtains and distributes new equipment and supplies to all teams in accordance with team needs prior to and during the season; and, as required by team needs, obtains and distributes equipment and special orders for All-Star teams for tournament play. Prior to each season, the equipment manager shall submit an inventory report of the number and condition of all equipment.

**Sponsorship Coordinator**-Reports to the Treasurer. He/she will act as the MWLL representative with the purpose of seeking league sponsors and maintaining working relationships with existing sponsors. Is responsible for the purchasing, management and inventory of all uniforms for managers, coaches and players provided by MWLL; distributing team uniforms to the team parents at the team parent meeting prior to the season. Also, will reorder as needed for special sizes and oversee the ordering of shirts and hats for parents that purchase additional items not provided by the league. They are responsible for the purchasing and distribution of all Little League required patches, including All-Stars and the purchasing and distribution of All-Stars uniforms for managers, coaches, and players.

**Information officer-**

 Section 1- reports directly to the President. He/she shall manage the leagues official home page, assign administrative rights to league volunteers and teams, ensure that league news and scores are updated on a regular basis; collect, post and distribute important information on League activities including direct dissemination of fundraising and sponsor activities to Little League media; serve as primary contact person for Little League regarding League Baseball, district, public, league members and optimizing use of the internet for league administration and for distributing information to league members and to Little League Baseball. Also assists the President with official correspondence.

 Section 2-Committees

The BOD may create a variety of Committees as deemed necessary. Each committee which shall consist of not less than three (3) or more than five (5) Directors, one of whom shall be President or Vice President of MWLL.

Disciplinary Review committee shall be appointed as necessary by the President, which typically consists of the Executive Board. The manager/coach selection committee shall include all voting board members and any non-voting members that President appoints.

**Article IV – Registration fees**

Section 1 – Fees

Registration fees are based on the financial needs of MWLL and are determined by the BOD. MWLL shall request seasonal registration fees and shall publish the fees prior to the date on which player registration occurs. A late registration fee of $35 may be assessed on all applications registering after the draft has occurred. Additionally, a “nonsufficient funds” (NSF) fee of $25 shall be assessed on applications that submit a check or other form of payment that is not honored by the representative financial institution.

 Section 2 – Refund policy of Registration Fees

Any player, who resigns, and their parent/guardian wishes to request a refund of registration fees, must submit the request for refund in writing via email to the League. After receiving the refund request, the President will verify the refund amount and forward to the treasurer to issue the refund. No refunds will be processed without a written request. The amount of the registration fees returned will be based on the following criteria; 100% prior to draft, 50% after draft and prior to Opening Day. No refund will be provided after Opening Day. All refund will be mailed by the Treasurer after Opening Day.

 Section 3 – Fee Waiver

It is the policy of MWLL and Little League Baseball, Inc. that the inability to pay registration fees should not prevent a player from participating in the MWLL Program. Members who cannot afford to pay registration fees shall notify the President in writing, and scholarships may be granted at the discretion of the President. The President shall treat all such applications confidentially and shall take such steps as necessary to assure that the registration fee policy does not keep a player from participating. However, applications that have any portion of their registration fees waived, will be required to participate in fundraiser activities and volunteer hours, as those responsibilities are not waived. The volunteer commitment for the family of a player that has had any fee waiver is increased to 12 hours.

**ARTICLE V – Financial Policy**

Section 1-Expenditures

The BOD prior to purchase, shall approve all expenditures more than $100 for unbudgeted items that are not required for the daily operations of the League. Any expenditure over $100 must be presented and approved by the BOD before the purchase is made. Any expenses outside of what is required to run the League may not be reimbursed if not presented and approved by the BOD before purchase. All expenses must have a receipt for the item(s) purchased must be turned into the Treasurer for reimbursement. Any reimbursement submitted without a receipt and/or explanation of the purchase, may not be granted.

At the beginning of each season, the Treasurer shall submit a budget to the BOD for expenditures during the upcoming season. This budget shall be submitted for approval at the October Meeting.

**ARTICLE VI – Selection of Managers and Coaches**

Section 1- Manager/Coach Selection

The Manager/Coach shall be interviewed and investigated for all divisions and recommend acceptable candidates to the Presidents and Board. The policies are:

1. There is no seniority or tenure in serving as a manager or coach.
2. All appointments expire at the end of each season.
3. Appointments are an administrative matter and not subject to intervention by the membership.
4. All managers and coaches are directly responsible to the BOD.

All prospective managers and coaches must submit a completed volunteer form; including a copy of a photo ID and pass a background check prior to approval and tryouts. Disciplinary committee shall at the request of the President or BOD investigate complaints concerning managers and coaches and make a report thereof to the President or BOD as the case may be.

 Section 2 – Coach Selection

Coaches shall be selected prior to the player draft. If required by extenuating circumstances, the President may appoint a coach in the absence of a selection by the manager. All managers must notify the Coaches Coordinator who they have selected as their coaches. The Coaches coordinators must submit all coach selections to the President, who will seek approval of the selections from the BOD. If an approved coach resigns his/her duties, the manager must make another selection, notify the coaches coordinator, and the BOD must vote to approve the replacement coach, PRIOR to the coach taking the field. The replacement coach must fill out the volunteer form, complete and pass the background screening as well.

**ARTICLE VII – Player draft and selection**

Seniors (13-16yo) All baseball age 13, 14, 15, and 16 year old players who have completed registration must be selected in the senior draft. All players must attend at least a minimum of 1 of the Player Evaluation event to be eligible to play in the Senior division.

Intermediate (11-13yo) All baseball age 11, 12, and 13 year old players who have completed registration must be selected in the intermediate draft. Baseball age 10 are not eligible for this division. All players must attend at least a minimum of 1 of the Player Evaluation event to be eligible to play in the intermediate division.

Majors (10-12) All baseball age 10, 11, and 12 year old players who have completed registration must be selected in the Majors draft All players must attend at least a minimum of 1 of the Player Evaluation event to be eligible to play in the Majors division. Baseball age 9 are eligible for the Majors division on an exception basis and must be drafted during the majors draft with the player agent’s approval.

Minors (9-10yo) All baseball age 9 and 10 year old players who have completed registration must be selected in the minors draft. Baseball age 8 are eligible for the Minor division on an exception basis and must be drafted during the minors draft with the player agent’s approval. All players must attend at least a minimum of 1 of the Player Evaluation event to be eligible to play in the minor division.

AA/Machine Pitch (7-8yo) All baseball age 7 and 8 year old players who have completed registration must be selected in the AA draft. Any baseball 6 year old is eligible to play if he has completed one Spring season in T-ball. Baseball age 6 are eligible for the AA/Machine Pitch division on an exception basis and must be drafted during the AA/Machine pitch draft with the player agent’s approval.

All players must attend at least a minimum of 1 of the Player Evaluation event to be eligible to play in the AA division.

T-Ball and/or Coach Pitch (4-6yo) All baseball 4, 5, and 6 year old players who have completed registration must be selected in the T-ball division. There is no draft of evaluation for this level.

 Section 1- Player Evaluation Day/Draft

All players who have completed registration and are eligible to play in the AA (Machine Pitch), Minor, Majors, Intermediate, and Senior divisions must attend player evaluations. The goal of MWLL is for the equal and fair competition. To achieve this, an adequate evaluation of potential players must take place.

Skill evaluations will take place as follows:

1. All players, including manager and coaches’ children are expected to participate in the assessment days.
2. Each player that participates in the skill assessment shall have an opportunity to bat/bunt, field fly balls, field ground balls, throw, pitch and run in competition with players in the same division.
3. There is no player evaluations for the T-ball division.
4. Weather can cause cancellations of the Player Evaluation day and may not be rescheduled to prevent delay of beginning season (as uniforms must be made, practices held ahead of opening day).

Section 2-Player Selection (draft)

1. Seniors draft shall be held first,
2. Intermediate draft shall be held after seniors’ draft.
3. Majors draft shall be held after Intermediate draft.
4. Minors draft shall be held after majors draft.
5. AA draft shall be held after the minors’ draft.
6. Player assignment of T-ball and/or Coach Pitch teams shall be made by the player agent.

**Seniors divisions draft-**each Senior team will have a manager prior to draft. Draft order is to be determined by seeding from previous season. Teams will remain together each season. If the manager returns, the player remains with the manager. If the manager moves up a division, any players moving up will remain with the manager. If the manager does not return, the kids will remain together, and the replacement manager will have the option of taking all of the kids together or placing them back in the draft. If one of the assistant coaches returns, they can assume the team if they would like. The core group of players cannot be broken up or traded unless there is a reason such as conflict with personality etc. Those players that are new to the league or moving up without a coach will be entered into the draft. At this point, the player selection draft shall proceed in a serpentine manner. In the first round, according to the order established, the first team will draft first, and the last team will draft last. This should also be followed for every odd-numbered round. At the end of the first round the order will reverse. In the second round and every even-numbered round, the order will reverse with the last team drafting first and the first team drafting last. Managers’ children will be drafted in appropriate round based on baseball age according to Little League Rule Book.

**Intermediate divisions draft-** each Intermediate team will have a manager prior to draft. Draft order is to be determined by seeding from previous season. Teams will remain together each season. If the manager returns, the player remains with the manager. If the manager moves up a division, any players moving up will remain with the manager. If the manager does not return, the kids will remain together, and the replacement manager will have the option of taking all of the kids together or placing them back in the draft. If an assistant coach returns, they can assume the team if they would like. The core group of players cannot be broken up or traded unless there is a reason such as conflict with personality etc. Those players that are new to the league or moving up without a coach will be entered into the draft. At this point the player selection draft shall proceed in a serpentine manner. In the first round, according to the order established, the first team will draft first, and the last team will draft last. This should also be followed for every odd-numbered round. At the end of the first round the order will reverse. In the second round and every even-numbered round, the order will reverse with the last team drafting first and the first team drafting last. Managers’ children will be drafted in appropriate round based on baseball age according to Little League Rule Book.

**Majors divisions draft-** each majors team will have a manager prior to draft. Draft order is to be determined by seeding from previous season. Teams will remain together each season. If the manager returns, the player remains with the manager. If the manager moves up a division, any players moving up will remain with the manager. If the manager does not return, the kids will remain together, and the replacement manager will have the option of taking all of the kids together or placing them back in the draft. If an assistant coach returns, they can assume the team if they would like. The core group of players cannot be broken up or traded unless there is a reason such as conflict with personality etc. Those players that are new to the league or moving up without a coach will be entered into the draft. At this point the player selection draft shall proceed in a serpentine manner. In the first round, according to the order established, the first team will draft first, and the last team will draft last. This should also be followed for every odd-numbered round. At the end of the first round the order will reverse. In the second round and every even-numbered round, the order will reverse with the last team drafting first and the first team drafting last. Managers’ children will be drafted in appropriate round based on baseball age according to Little League Rule Book.

**Minors divisions draft-** each minors team will have a manager prior to draft. Draft order is to be determined by seeding from previous season. Teams will remain together each season. If the manager returns, the players remain with the manager. If the manager moves up a division, any players moving up will remain with the manager. If the manager does not return, the kids will remain together, and the replacement manager will have the option of taking all of the kids together or placing them back in the draft. If an assistant coach returns, they can assume the team if they would like. The core group of players cannot be broken up or traded unless there is a reason such as conflict with personality etc. Those players that are new to the league or moving up without a coach will be entered into the draft. At this point the player selection draft shall proceed in a serpentine manner. In the first round, according to the order established, the first team will draft first, and the last team will draft last. This should also be followed for every odd-numbered round. At the end of the first round the order will reverse. In the second round and every even-numbered round, the order will reverse with the last team drafting first and the first team drafting last. Managers’ children will be drafted in appropriate round based on baseball age according to Little League Rule Book.

**AA (Machine Pitch) divisions draft-** each AA team will have a manager prior to draft. Draft order is to be determined by seeding from previous season. Teams will remain together each season. If the manager returns, the players remain with the manager. If the manager moves up a division, any players moving up will remain with the manager. If the manager does not return, the kids will remain together, and the replacement manager will have the option of taking all of the kids together or placing them back in the draft. If an assistant coach returns, they can assume the team if they would like. The core group of players cannot be broken up or traded unless there is a reason such as conflict with personality etc. Those players that are new to the league or moving up without a coach will be entered into the draft. At this point the player selection draft shall proceed in a serpentine manner. In the first round, according to the order established, the first team will draft first, and the last team will draft last. This should also be followed for every odd-numbered round. At the end of the first round the order will reverse. In the second round and every even-numbered round, the order will reverse with the last team drafting first and the first team drafting last. Managers’ children will be drafted in appropriate round based on baseball age according to Little League Rule Book.

**T-Ball and/or Coach Pitch teams-** Each T-Ball team will have a manager and 3 coaches approved prior to receiving their team rosters. The player Agent will assign players to teams. Any request for placement will be accommodated, if possible. Teams will be placed with 8-10 players per team.

 Section 3 – Siblings

When there are siblings in the same division in the draft and one is drafted, that manager must draft the sibling in the next round.

 Section 4 – Trades

All trades must be completed prior to leaving the draft room. No trades will be allowed after managers have left the room unless there are extenuating circumstances. All trades must be agreed to by the Player Agent prior to the trade being completed.

**ARTICLE VIII-SCHEDULING**

 Section 1 – Opening Day

Opening day shall be scheduled at the discretion of the MWLL Board.

 Section 2 – Suspended Games and Tie Games

Suspended games and games that end in a tie may be re-scheduled at the discretion of the presidents.

 Section 3 – Rainouts

All rainout games may be rescheduled regardless of their bearing on the standings. The President shall be responsible to reschedule rainout games at the first available opportunity as fields and umpires are available if needed for minimum play. For T-Ball/Coach Pitch divisions all rainout games will not be rescheduled.

 Section 4 – Game Time

Senior games shall play so that no new innings begin after 2:00 of play.

Intermediate games shall play so that no new innings begin after 2:00 of play.

Majors games shall play so that no new innings begin after 1:45 of play.

Minor games shall play that no new inning begins after 1:45 of play.

AA games shall play so that no new inning begins after 1:15 of play.

Coach pitch games shall be limited to 1:00 of play

T-Ball games shall be limited to 1:00 of play.

 Section 5 – Official Game Time

For Seniors, Intermediate, Majors and Minors divisions, the Umpire will log the official starting time for each game. An inning begins when the third out of the previous inning is made; however, no new inning may start after the official game time has lapsed for each respective division. Once an inning begins, it shall be played to conclusion unless called for dangerous playing conditions (thunderstorms, broken sprinklers, field condition). The umpire or board member on duty may make this determination.

 Section 6 – Team Pictures

Team pictures shall consist of all players, Manager, coaches and the team. Pictures are taken on opening day or shortly after in a rotating schedule. There will be individual pictures of each player and then the team picture.

**ARTICLE IX – PLAYING RULES**

 Section 1 – Official Rules

A copy of the Official Regulations and Playing Rules shall be downloaded by all Managers. The MWLL Bylaws and Local Rules shall be provided to each Manager and coach prior to the first game of the regular season.

 Section 2 – Playing Rules

 All home teams will occupy the dugout on the 1st base side. All visiting teams shall occupy the dugout on the 3rd base side.

*Bat Policy:* Any illegal bat is to be removed from the game. It is the coach’s responsibility to ensure his team is only using USA stamped bats. (T-ball, AA, Minors, and majors division only). Intermediate division can use USA stamped or BBCOR bats. Seniors may only use BBCOR bats.

1. **Seniors Division**

HOME/AWAY

* Home team (field first) is first base dugout. Responsible to put out bases and provide at least 5 league provided game balls. If you are the last game on your field, you are responsible to put the bases back in the concession garage and notify Board in WhatsApp that the fields are empty so lights may be turned off.
* Away team is third base dugout and bats first.

 UNIFORMS/EQUIPMENT

* Players are expected to wear league provided uniforms and hats. All shirts are to be tucked in always.
* Metal cleats are permitted.
* Catchers are REQUIRED to wear proper catching gear/equipment-catcher glove, helmet with mask and dangler, chest protector, and shin guards will be provided by the league. Protective cups are recommended
* Batting helmets are mandatory for hitting but do not require safety masks and chin straps.
* No arm sleeve for pitchers.
* At the completion of each season, all borrowed League equipment shall be returned to the equipment manager.

GAME PLAY

* If a team is short players, they may play with 8 without penalty. If your team has 7 or fewer players for a game, the manager can utilize the player pool. Manager shall notify player agent, who will handle accordingly.
* 7 innings or no new inning after 2:00 (whichever comes first)- once an inning begins, it should be finished even if the time limit has expired.
* 3 outs to complete ½ inning
* A dropped third strike is in play
* Once entered, the hitter must keep one foot in batter box unless play is occurring at the plate (i.e. pass ball, play at the plate). This is designed to keep game play moving.
* Teams bat through entire line up regardless of number of players (continuous batting)
* All players must be in dugout under the roof always. There must be an adult coach in the dugout always. No player may be inside the dugout with a bat in their hands.
* If a coach calls time out, he or she must wait until that time out is granted before leaving the dugout.

CALLS ON THE FIELD

* Umpire makes the call
* PLAY APPEAL procedure
* CALL TIME OUT after play is complete
* Appeal to be made between Manager and umpire; not coach and umpire
* Balls and strikes may not be disputed

UNSPORTSMANLIKE CONDUCT

* Profanity/unsportsmanlike conduct from coaches, players, parents and umpires will not be tolerated at any time
* No coach, player, parent or umpire will demean or belittle another person.
* Parents will not enter the dugout or go on the field unless they are background checked and invited by the manager
* Parents/spectators will not heckle umpires or anyone on the field.
* Any incident must be reported to any league official immediately
* League officials are permitted to discontinue player, Manager, coach or parent from league with no refund of fees at any time due to conduct

Regular Season Pitching Rules (From Little League Rule Book)

PITCHERS

1. Any player on a regular season team may pitch. (NOTE: There is no limit to the number of pitchers a team may use in a game).
2. A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game.
3. The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

League Age:

13-16 years old – 95 pitches per day

Exception: If a pitcher reaches the limit imposed in Regulation VI © for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base, 2. That batter is put out: 3. The third out is made to complete the half-inning.

Note 1: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

Note 2: Any player who has played the position of catcher in four or more innings in a game is not eligible to pitch on that calendar day.

Pitchers league age 15-16 must adhere to the following rest requirements:

* If a player pitches 76 or more pitches in a day, four (4) calendar days of rest must be observed.
* If a player pitches 61-75 pitches in a day, three (3) calendar days of rest must be observed.
* If a player pitches 46-60 pitches in a day, two (2) calendar days of rest must be observed.
* If a player pitches 31-45 pitches in a day, one (1) calendar days of rest must be observed.
* If a player pitches 1-30 pitches in a day, no (0) calendar day of rest is required.
* The calendar day begins the day after the game pitched. (ie if player pitched 77 pitches on Monday, the calendar day 1-4 is Tuesday through Friday and the child can pitch on Saturday).

Pitchers league age 14 and under must adhere to the following rest requirements:

* If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
* If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
* If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
* If a player pitches 21-35 pitches in a day, one (1) calendar days of rest must be observed.
* If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.
* The calendar day begins the day after the game pitched. (ie if player pitched 67 pitches on Monday, the calendar day 1-4 is Tuesday through Friday and the child can pitch on Saturday).
1. Each team must designate the scorekeeper or another game official as the official pitch count recorder.
2. The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed.
3. The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game, as noted in Regulation VI ©. The umpire-in-chief will inform the pitcher’s manager that the pitcher must be removed in accordance with Regulation VI ©. However, the failure by the pitch count recorder to notify the umpire in chief, and/or the failure of the umpire in chief to notify the manager, does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.

NOTES:

1. Pitches delivered in games declared “Regulation Tie Games” or “Suspended Games” shall be charged against the pitcher’s eligibility.
2. In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days of rest.
3. **Intermediate Division**

HOME/AWAY

* Home team (field first) is first base dugout. Responsible to provide at least 3 league provided game balls. If you are the last game on your field, you are to notify the Board in the WhatsApp app so that lights may be turned off.
* Away team is third base dugout and bats first.

 UNIFORMS/EQUIPMENT

* Players are expected to wear league provided uniforms and hats. All shirts are to be tucked in always.
* Metal cleats are permitted.
* Catchers are REQUIRED to wear proper catching gear/equipment-catcher glove, helmet with mask, chest protector, and shin guards will be provided by the league. Protective cups are recommended.
* No arm sleeve for pitchers.
* Batting helmets are mandatory for hitting but do not require safety masks and chin straps.
* At the end of each season, all borrowed League equipment shall be returned to the equipment manager.

GAME PLAY

* If a team is short players, they may play with 8 without penalty. If your team has 7 or fewer players for a game, the manager can utilize the player pool. Manager shall notify player agent, who will handle accordingly.
* 7 innings or no new inning after 2:00 (whichever comes first)- once an inning begins, it should be finished even if the time limit has expired.
* 3 outs to complete ½ inning
* A dropped third strike is in play
* Once entered, the hitter must keep one foot in batter box unless play is occurring at the plate (i.e. pass ball, play at the plate). This is designed to keep game play moving.
* Teams bat through entire line up regardless of number of players (continuous batting)
* All players must be in dugout under the roof always. There must be an adult coach in the dugout always. No player may be inside the dugout with a bat in their hands.
* If a coach calls time out, he or she must wait until that time out is granted before leaving the dugout.

CALLS ON THE FIELD

* Umpire makes the call
* PLAY APPEAL procedure
* CALL TIME OUT after play is complete
* Appeal to be made between head coach and umpire; not assistant coach and umpire
* Balls and strikes may not be disputed

UNSPORTSMANLIKE CONDUCT

* Profanity/unsportsmanlike conduct from coaches, players, parents and umpires will not be tolerated at any time
* No coach, player, parent or umpire will demean or belittle another person.
* Parents will not enter the dugout or go on the field unless they are background checked and invited by the manager
* Parents/spectators will not heckle umpires or anyone on the field.
* Any incident must be reported to any league official immediately
* League officials are permitted to discontinue player, coach or parent from league with no refund of fees at any time due to conduct

Regular Season Pitching Rules (Little League Rule Book)

PITCHERS

1. Any player on a regular season team may pitch. (NOTE: There is no limit to the number of pitchers a team may use in a game).
2. A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game.
3. The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

League Age:

13 years old – 95 pitches per day

11-12 years old – 85 pitches per day

Exception: If a pitcher reaches the limit imposed in Regulation VI © for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base, 2. That batter is put out: 3. The third out is made to complete the half-inning.

Note 1: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

Note 2: Any player who has played the position of catcher in four or more innings in a game is not eligible to pitch on that calendar day.

Pitchers league age 14 and under must adhere to the following rest requirements:

* If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
* If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
* If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
* If a player pitches 21-35 pitches in a day, one (1) calendar days of rest must be observed.
* If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.
* The calendar day begins the day after the game pitched. (ie if player pitched 67 pitches on Monday, the calendar day 1-4 is Tuesday through Friday and the child can pitch on Saturday).
1. Each team must designate the scorekeeper or another game official as the official pitch count recorder.
2. The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed.
3. The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game, as noted in Regulation VI ©. The umpire-in-chief will inform the pitcher’s manager that the pitcher must be removed in accordance with Regulation VI ©. However, the failure by the pitch count recorder to notify the umpire in chief, and the umpire in chief fails to notify the manager, does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.
4. A player may not pitch in more than one game in a day

NOTES:

1. Pitches delivered in games declared “Regulation Tie Games” or “Suspended Games” shall be charged against the pitcher’s eligibility.
2. In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days of rest.
3. **Majors Division**

HOME/AWAY

* Home team (field first) is first base dugout. Responsible to provide at least 3 league provided game balls. If you are the last game on your field, you are responsible to notify the Board via WhatsApp that the fields are done so lights can be turned off.
* Away team is third base dugout and bats first.

 UNIFORMS/EQUIPMENT

* Players are expected to wear league provided uniforms and hats. All shirts are to be tucked in always.
* NO METAL cleats or screw in football cleats are permitted.
* Catchers are REQUIRED to wear proper catching gear/equipment-catcher glove, helmet with mask, chest protector, and shin guards will be provided by the league. Protective cups are recommended.
* Batting helmets are mandatory for hitting but do not require safety masks and chin straps.
* No arm sleeve for pitchers.
* At the end of each season, all borrowed League equipment shall be returned to the equipment manager.

GAME PLAY

* If a team is short players, they may play with 8 without penalty. If your team has 7 or fewer players for a game, the manager can utilize the player pool. Manager shall notify player agent, who will handle accordingly.
* 6 innings - once an inning begins, it should be finished even if the time limit has expired.
* If a team is short the 8 players, they may play with 8 without penalty.
* If your team has 7 or fewer players, you may still play the game, by utilizing the pool players system.
* Teams bat through entire line up regardless of number of players (continuous batting)
* Once entered, the hitter must keep one foot in batter box unless play is occurring at the plate (i.e. pass ball, play at the plate). This is designed to keep game play moving.
* All players must be in dugout under the roof always. There must be an adult coach in the dugout always. No player may be “on deck” inside the dugout with a bat in their hands.
* If a coach calls time out, he or she must wait until that time out is granted before leaving the dugout.

RUNNERS

* The runners must not take a lead until the ball passes the plate.
* Feet first sliding is allowed, no head first sliding is allowed. Will result in automatic out (league rule)

CALLS ON THE FIELD

* Umpire makes the call
* PLAY APPEAL procedure
* CALL TIME OUT after play is complete
* Appeal to be made between Manager and umpire; not coach and umpire
* Balls and strikes may not be disputed

UNSPORTSMANLIKE CONDUCT

* Profanity/unsportsmanlike conduct from coaches, players, parents and umpires will not be tolerated at any time
* No coach, player, parent or umpire will demean or belittle another person.
* Parents will not enter the dugout or go on the field unless they are background checked and invited by the manager
* Parents/spectators will not heckle umpires or anyone on the field.
* Any incident must be reported to any league official immediately
* League officials are permitted to discontinue player, coach or parent from league with no refund of fees at any time due to conduct

Regular Season Pitching Rules (from Little League Rule book)

PITCHERS

1. Any player on a regular season team may pitch. (NOTE: There is no limit to the number of pitchers a team may use in a game).
2. A pitcher once removed from the mound cannot return as a pitcher.
3. The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

League Age:

11-12 years old – 85 pitches per day

9-10 years old – 75 pitches per day

Exception: If a pitcher reaches the limit imposed in Regulation VI © for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base, 2. That batter is put out: 3. The third out is made to complete the half-inning.

Note 1: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

Note 2: Any player who has played the position of catcher in four or more innings in a game is not eligible to pitch on that calendar day.

Pitchers league age 14 and under must adhere to the following rest requirements:

* If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
* If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
* If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
* If a player pitches 21-35 pitches in a day, one (1) calendar days of rest must be observed.
* If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.
* The calendar day begins the day after the game pitched. (ie if player pitched 67 pitches on Monday, the calendar day 1-4 is Tuesday through Friday and the child can pitch on Saturday).
1. Each team must designate the scorekeeper or another game official as the official pitch count recorder.
2. The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed.
3. The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game, as noted in Regulation VI ©. The umpire-in-chief will inform the pitcher’s manager that the pitcher must be removed in accordance with Regulation VI ©. However, the failure by the pitch count recorder to notify the umpire in chief, and/or the umpire in chiefs failure to notify the manager does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.

NOTES:

1. Pitches delivered in games declared “Regulation Tie Games” or “Suspended Games” shall be charged against the pitcher’s eligibility.
2. In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days of rest.
3. **Minors Division**

HOME/AWAY

* Home team (field first) is first base dugout. Responsible to provide at least 2 league provided game balls. If you are the last game on your field, you are responsible to notify the Board via WhatsApp that the fields are done so lights can be turned off.
* Away team is third base dugout and bats first.

 UNIFORMS/EQUIPMENT

* Players are expected to wear league provided uniforms and hats. All shirts are to be tucked in always.
* NO METAL cleats or screw in football cleats are permitted.
* Catchers are REQUIRED to wear proper catching gear/equipment-catcher glove, helmet with mask, chest protector, and shin guards will be provided by the league. Protective cups are recommended.
* Batting helmets are mandatory for hitting but do not require safety masks and chin straps.
* No arm sleeve for pitchers.
* At the end of each season, all borrowed League equipment shall be returned to the equipment manager.

GAME PLAY

* If a team is short players, they may play with 8 without penalty. If your team has 7 or fewer players for a game, the manager can utilize the player pool. Manager shall notify player agent, who will handle accordingly.
* 6 innings or no new inning after 1:45 (whichever comes first)- once an inning begins, it should be finished even if the time limit has expired.
* If a team is short the 8 players, they may play with 8 with no penalty.
* If your team has 7 or fewer players, you may still play the game, utilizing the player pool system.
* 5 runs or 3 outs to complete ½ inning
* Teams bat through entire line up regardless of number of players (continuous batting)
* Once entered, the hitter must keep one foot in batter box unless play is occurring at the plate (i.e. pass ball, play at the plate). This is designed to keep game play moving.
* All players must be in dugout under the roof always. There must be an adult coach in the dugout always. No player may be “on deck” inside the dugout with a bat in their hands.
* If a coach calls time out, he or she must wait until that time out is granted before leaving the dugout.

RUNNERS

* The runners must not take a lead until the ball passes the batter.
* Feet first sliding is allowed, no head first sliding is allowed. Will result in automatic out (league rule)

CALLS ON THE FIELD

* Umpire makes the call
* PLAY APPEAL procedure
* CALL TIME OUT after play is complete
* Appeal to be made between manager and umpire; not coach and umpire
* Balls and strikes may not be disputed

UNSPORTSMANLIKE CONDUCT

* Profanity/unsportsmanlike conduct from coaches, players, parents and umpires will not be tolerated at any time
* No coach, player, parent or umpire will demean or belittle another person.
* Parents will not enter the dugout or go on the field unless they are background checked and invited by the manager
* Parents/spectators will not heckle umpires or anyone on the field.
* Any incident must be reported to any league official immediately
* League officials are permitted to discontinue player, coach or parent from league with no refund of fees at any time due to conduct

Regular Season Pitching Rules (from Green book)

PITCHERS

1. Any player on a regular season team may pitch. (NOTE: There is no limit to the number of pitchers a team may use in a game).
2. A pitcher once removed from the mound cannot return as a pitcher.
3. The manager must remove the pitcher when said pitcher reaches the limit for his/her age group as noted below, but the pitcher may remain in the game at another position:

League Age:

11-12 years old – 85 pitches per day

9-10 years old – 75 pitches per day

8 year old – 50 pitches per day

Exception: If a pitcher reaches the limit imposed in Regulation VI © for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs: 1. That batter reaches base, 2. That batter is put out: 3. The third out is made to complete the half-inning.

Note 1: A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

Note 2: Any player who has played the position of catcher in four or more innings in a game is not eligible to pitch on that calendar day.

Pitchers league age 14 and under must adhere to the following rest requirements:

* If a player pitches 66 or more pitches in a day, four (4) calendar days of rest must be observed.
* If a player pitches 51-65 pitches in a day, three (3) calendar days of rest must be observed.
* If a player pitches 36-50 pitches in a day, two (2) calendar days of rest must be observed.
* If a player pitches 21-35 pitches in a day, one (1) calendar days of rest must be observed.
* If a player pitches 1-20 pitches in a day, no (0) calendar day of rest is required.
* The calendar day begins the day after the game pitched. (ie if player pitched 67 pitches on Monday, the calendar day 1-4 is Tuesday through Friday and the child can pitch on Saturday).
1. Each team must designate the scorekeeper or another game official as the official pitch count recorder.
2. The pitch count recorder must provide the current pitch count for any pitcher when requested by either manager or any umpire. However, the manager is responsible for knowing when his/her pitcher must be removed.
3. The official pitch count recorder should inform the umpire-in-chief when a pitcher has delivered his/her maximum limit of pitches for the game, as noted in Regulation VI ©. The umpire-in-chief will inform the pitcher’s manager that the pitcher must be removed in accordance with Regulation VI ©. However, the failure by the pitch count recorder to notify the umpire in chief, and/or the umpire in chiefs failure to notify the manager does not relieve the manager of his/her responsibility to remove a pitcher when that pitcher is no longer eligible.

NOTES:

1. Pitches delivered in games declared “Regulation Tie Games” or “Suspended Games” shall be charged against the pitcher’s eligibility.
2. In suspended games resumed on another day, the pitchers of record at the time the game was halted may continue to pitch to the extent of their eligibility for that day, provided said pitcher has observed the required days of rest.
3. **Machine Pitch Division**

HOME/AWAY

* Home team (field first) is first base dugout. Responsible to set up and breaking down pitching machine, and provide at least 2 league provided game balls. If you are the last game on your field, you are responsible to notify the Board via WhatsApp that the field is now empty and lights can be turned off.
* Away team is third base dugout and bats first.

 UNIFORMS/EQUIPMENT

* Players are expected to wear league provided uniforms and hats. All shirts are to be tucked in always.
* NO METAL cleats or screw in football cleats are permitted.
* Catchers are REQUIRED to wear proper catching gear/equipment-catcher glove, helmet with mask, chest protector, and shin guards will be provided by the league. Protective cups are recommended.
* Batting helmets are mandatory for hitting but do not require safety masks and chin straps.
* Pitching machine speeds are to be set per the league instructions at 38 mph. They are not to be altered or modified to higher/slower speeds to accommodate hitters during game play.
* At the end of each season, all borrowed League equipment shall be returned to the equipment manager.

GAME PLAY

* If a team is short players, they may play with 8 without penalty. If your team has 7 or fewer players for a game, the manager can utilize the player pool. Manager shall notify player agent, who will handle accordingly.
* 6 innings or no new inning after 1:15 (whichever comes first)- once an inning begins, it should be finished even if the time limit has expired.
* If a team is short the 8 players, they may play with 8 with no penalty.
* If your team has 7 or fewer players, you may still play the game, utilizing the player pool system.
* 5 runs or 3 outs to complete ½ inning
* One extra base on an overthrow
* If a hit comes back to the pitching machine and contacts the machine without player interference, the ball is dead and the batter is awarded a single. Base runners make move if forced and may not take more than one base.
* Each batter gets 5 pitches to make a hit. If the batter has not reached base or struck out, they are awarded up to 3 more pitches, each of which is considered a strike (if near the strike zone) unless the batter fouls off the ball.
* Our bunting rule
* Field is 10 players with 4 in the outfield positions, with remaining players on the bench.
* Once entered, the hitter must keep one foot in batter box unless play is occurring at the plate (i.e. pass ball, play at the plate). This is designed to keep game play moving.
* Teams bat through entire line up regardless of number of players (continuous batting)
* All players must be in dugout under the roof always. There must be an adult coach in the dugout always. No player may be “on deck” inside the dugout with a bat in their hands.
* If ball placement changes during the pitch, the inning will be paused and the machine will be adjusted with the agreement of both managers.

Pitching/Defensive Coaches

* Coach will load pitching machine- no player is to pitch
* Only 2 defensive coaches are permitted on the field during defense for instructional purposes, does not include pitching coach for team batting. If no kid in dugout, all 3 coaches are permitted on the field for instructional purposes.
* Coach will do their best not to interfere with hit balls, only as safety precaution for a player.
* Pitching coach is part of the field and any ball that hits pitching coach or defensive coach is to be played live.

RUNNERS

* No stealing or leading off base.
* Feet first sliding is allowed, no head first sliding is allowed. Will result in automatic out (league rule)

CALLS ON THE FIELD

* Both managers work together to make a fair call on the field to be fair to the kids

UNSPORTSMANLIKE CONDUCT

* Profanity/unsportsmanlike conduct from coaches, players, parents and umpires will not be tolerated at any time
* No coach, player, parent or umpire will demean or belittle another person.
* Parents will not enter the dugout or go on the field unless they are background checked and invited by the manager
* Parents/spectators will not heckle umpires or anyone on the field.
* Any incident must be reported to any league official immediately
* League officials are permitted to discontinue player, coach or parent from league with no refund of fees at any time due to conduct
1. **T-Ball/Coach Pitch Division**

HOME/AWAY

* Home team (field first) is first base dugout: Provided 12 balls at beginning of the season for game balls. If you are the last game on your field you are responsible to notify the Board via WhatsApp that the field is empty so that lights can be turned off.
* Away team is third base dugout and bats first

UNIFORMS/EQUIPMENT

* Players are expected to wear league provided uniforms and hats. All shirts must be tucked in at all times.
* NO METAL cleats or screw in football cleats are permitted
* Batting helmets are mandatory for hitting but do NOT require safety masks and chin straps.
* At the end of each season, all borrowed League equipment shall be turned into the equipment manager.

GAME PLAY

* No new inning after 45 minutes with game not to exceed 1:00
* All players bat through the line up each inning with the last batter running all of the bases
* 1 base limit on bases for hits
* Players remain on bases regardless of safe/out
* No strikeouts
* There shall be no on deck batter allowed either on or outside of the field of play

UNSPORTSMANLIKE CONDUCT

* Will not be tolerated at any time
* No coach, player, parent or umpire will demean or belittle another person.
* Parents will not enter the dugout or go on the field unless they are background checked and invited by the manager
* Parents/spectators will not heckle umpires or anyone on the field.
* Any incident must be reported to any league official immediately
* Parents and or coaches will be removed from the game

League officials are permitted to discontinue player, coach, or parent from league with no refund of fees at any time due to conduct.

 Section 3 – Pool Player System

Should a team not have enough players to field a team, (8) they can “borrow” a player from the same division, if available. If no player from the same division is available, the player agent may choose a player from the next division down that is age eligible and qualified to play up a division. Once a pool player has been used, they are not eligible again until all others have been used, unless no other players are available. If the Player agent is not available to obtain a player, a member of the Executive Board may proceed.

**ARTICLE X- CODE OF CONDUCT FOR MANAGERS AND COACHES**

As per the Little League Official Regulations and Playing Rules regarding ejections and poor sportsmanship, if a manager or coach is ejected from a game, a one game suspension is imposed. Please note that the above are minimum consequences. When a manager or coach is ejected, they are not allowed in the park at the next played game. They are not allowed to have any contact with the players pre-game or post game.

 Section 1-Manager Responsibility

The board wants to sincerely thank all managers for their time and dedication to the children of our league. Managers are responsible for the management of the team, including but not limiting the following:

* 1. Evaluations: every manager and coach is needed to help run the evaluations and evaluate talent. All managers/coaches are required to attend regardless of the division they are managing or coaching.
	2. Team selection: a draft process is used to select each team.
	3. Practice: each manager is expected to hold regular practices.
	4. Scorekeeper & pitch counter: the home team is the official scorekeeper of the game. An individual other than the manager should be recruited. The person should be an individual familiar with the game. Both the home and visiting teams shall have a scorekeeper and pitch counter for their team. The manager is responsible for making sure their team has a scorekeeper and pitch counter for each game.
	5. One manager or coach from each team must be CPR certified and have a copy of their valid card on file with MWLL.
	6. Each manager should have completed the CDC Heads up Concussion training.

Section 2 – Manager and coach guidelines

MWLL appreciates, admires, and respects, all those willing to manage and/or coach. It has been stated many times that the program of a Little League can only be as good as the quality of leadership in the management team. As managers and coaches, you make the program work for MWLL. Therefore, for MWLL to consider someone for the position of a manager or coach, that individual must recognize they hold a position of trust and responsibility in a program that deals with a sensitive and formative period of a young child’s development.

Knowledge of the game is essential, but not the only requirement of a manager or coach. The manager or coach must be a leader. They require understanding, patience, and the capacity to work with young children. They must be sensitive to the mental and physical limitations of these young children and recognize the game is a vehicle of training and enjoyment. Young children are strongly influenced by adults whose ideals and aspirations are like their own. The manager, coach, and player share a common interest in the game and a desire to excel as a ballplayer. Young children often idolize their manager, or coach, not for their success, but for their source of inspiration. People holding these positions should be able to inspire confidence and earn respect. Above all, they must realize they are helping to shape the physical, mental and emotional development of your children. Therefore, all manager’s and coaches must abide and adhere to the following coaching principles and objectives:

* Reflect an understanding of the age group you supervise
* Be aware that you are an example to those with whom you coach
* Demonstrate that you have an appreciation of the philosophy of Little League
* Demonstrate that you will cooperate with others in making the program a benefit to all players
* Show by example that you respect the judgement and position of authority of the umpire.
* Exercise the leadership role adequately by leaving the ball game in the hands of the player(s)
* Provide each player an opportunity to participate in every game
* Encourage the players at every opportunity
* Familiarize yourself with the home situation of the player to accommodate their special needs.
* Instill a desire to improve, striving to provide as much baseball knowledge as possible to each player
* Encourage good health habits and care of the team equipment and uniforms
* Be instrumental in shaping acceptable behavior patterns whether the team wins or loses.
* Know the rules and regulations of Little League Baseball, and play by them
* Become well acquainted with the player selection system
* Select players for the team according to their abilities
* Be cautious and use sound judgement in any protestable situation
* Have knowledge of First aid and safety
* Practice sessions are efficient, fun, and ensure no one stands around
* Players are properly taught fundamental skills and game strategy through various drills
* Instruction is given at the player’s level of understanding
* Players are told the rules and the rules are followed
* Practice sessions end before the players become bored or tired
* Practice sessions are spaced so they do not become a chore for the players or managers
* Adequate precautions are taken to avoid injuries
* Develop desirable and positive habits in players
* Encourage promptness
* Encourage safety habits
* Encourage sportsmanship and fair play at all times
* Encourage responsibility and leadership
* Practice exemplary game decorum
* Always be prompt to games
* Plan ahead to speed the game along
* Protective gear is used at all times
* Players are not worn out in practice
* Set a good example for your players, and expect other adults to do so as well
* Keep players separated from spectators and ready to play
* Do not embarrass or reprimand players in front of others
* Players are continually encouraged
* Assist players in developing individual goals and reviewing his/her progress.

Section 3 – Role and Formation of Disciplinary Review Committee (DRC)

In some circumstances, complaints about managers and/or coaches or parents may require disciplinary action from the league. A DRC will be appointed by the President immediately following a complaint or ejection. To facilitate the timeliness of disciplinary actions, the DRC shall meet to review disciplinary issues. Complaints or negative evaluations may necessitate inquiries to other parents, coaches, or league officials, but such complaints shall not be given credence unless confirmed by secondary sources. Parent complaints or negative evaluations about managers or coaches shall be in writing and must be filed with the League as soon as possible. Only after the DRC has reviewed the pending complaint and made a recommendation to the Board, can the matter be open to the Board for discussion. At that time, Board members would be afforded the opportunity to discuss the merits of the complaint as they would any new complaint that follows the procedures outlined below.

 Section 4 – Procedural Issues

The coaching coordinator shall contact the individual(s) under review within 3 business days of the formation of the DRC following receipt of a complaint. Upon request of the individual(s) the DRC shall provide a copy of the alleged complaint. The individual(s) shall be given an opportunity to review and respond in writing and/or in person to the DRC before the matter is discussed openly by the BOD. Upon request, the DRC shall make available to the individual(s), information or documents related to the alleged offense. Individual(s) against who the alleged complaint has been filed, may be reprimanded or disciplined only after proper notification and the DRC has made review. Reasonable attempts should be made by the DRC to contact the individual(s) involved in the alleged offense. If the League has not received a response from the individual(s) within three (3) days of being notified that a complaint is pending, the DRC may make a disciplinary recommendation to the full BOD for action at the next scheduled Board meeting or an urgent disciplinary meeting. After careful deliberation of the alleged infraction and after individual(s) have been notified, a preliminary recommendation of the discipline action shall be made by the DRC and presented to the individual(s). The individual(s) shall have the right to appear at the next Board meeting for appealing the DRC’s recommendation to the BOD. In all cases where the DRC has determined the individual(s) is to be removed from the position of manager or coach, or if it is deemed necessary to remove the individual(s) from the league entirely, a motion shall be made to that effect, and the BOD must vote on the decision. Upon the unanimous (2/3rd) recommendation to remove a manager or coach from his position by the DRC, a majority vote of eligible voters on the Board is sufficient. Upon recommendations by the DRC that are not unanimous, the removal of any coach or manager shall require a two-thirds vote of the voting Board members.

 Section 5 – Notification

Upon receiving a DRC recommendation, the league shall provide an immediate notice to all voting BOD members and the individual(s) that a disciplinary action will appear on the Board’s agenda. In those circumstances, the BOD members shall be notified by phone or email that the disciplinary item will appear on the agenda. The league shall make every effort to treat all parties involved with respect, and a sense of fairness, and make every effort to ensure that the disciplinary process is not being used for purposes of smearing the reputation of another individual or for personal gain.

 Section 6 – Proper Record-Keeping

A manager or coach under disciplinary review may respond in writing to a complaint and MWLL shall attach such response to the League’s documentation and original complaint. MWLL shall maintain complaints on file.

ARTICLE XI – FIELD DECORUM AND PARK REGULATION

 Section 1 – Field Decorum

The actions of players, managers, coaches, umpires, scorekeepers and officials of MWLL must be above reproach.

* Only the following persons are allowed on the field and in the dugout during the games. Uniformed players, managers, coaches, and umpires
* No more than three (3) adults shall be allowed in the dugout area. Each adult must be a registered manager or coach and have a cleared background check. One adult must remain in the dugout at all times if there are players present.
* Scorekeepers and pitch counters must remain outside the fence at all times.
* Except for the batter, base runners, base coaches and defensive players, all players and coaches are to remain in their dugouts during play. Managers or coaches may not leave the dugout during the game, except in the event of injury, or when time has been called by the umpire to confer with a player alternatively, the umpire or to report a player change to the scorekeeper. Managers and coaches are allowed on the field in T-Ball and machine pitch for instructional purposes.
* Managers and coaches shall discourage players from unison chanting against, or intimidation of, opposing batters and the pitcher.

ARTICLE XII – SELECTION OF THE ALL-STAR TEAMS

 Section 1 – Player Selection

All managers will cast votes for all available players eligible for selection on an All-Star team for their respective league. Each manager will vote for an allotted number of players on their own team, and on the other teams within their division. The vote allotment will vary based on the number of players in each division and will be determined by the BOD. The 11-13 players who receive the most votes will be placed on the team with input from the league’s Player Agent and the BOD.

The BOD will hold all All-Star team lists until the date determined by Little League, on that day, each selected All-Star team player will be notified. In addition, the selected All-Star team managers will be provided with a roster of players, including contact information. No player shall ever be made aware of their ranking/vote totals under any circumstances.

The integrity of MWLL is of the utmost importance. Therefore, any information verbal or written obtained by the BOD indicating All-Star player selection was compromised or predetermined by private communication or a private meeting of the manger/coaches; the BOD will select the All-Star teams based on each team’s statistics gathered from their perspective scorebooks.

 Section 2 – Manager Selection/Assistant Coaches

The President will make suggestions as the managers to represent our league in All Stars. The board will then vote on each manager.

You may not manage a team for the division in which you did not manage a team in the regular season. Each selected All-Star manager may choose his/her own assistant coaches. Those coaches must have been managers or assistant coaches during the regular season in appropriate division and have approved background checks on file.

ARTICLE XIII – CODE OF CONDUCT

Today, poor behavior is widespread problem in youth sports leagues. A goal of the Board is to provide the most positive experience for our players. The actions of managers, coaches, players, volunteers, parents and spectators have the strongest impact and effect on the growth of our children. The conduct of our membership and visitors must exhibit courteous civil behavior and sportsmanship behavior whether on the field or in the stands.

According to Webster’s dictionary Sportsmanship is the ability of a person who can take loss or defeat without complaint or victory without gloating and who treats his opponents with fairness, generosity and courtesy. Examples of poor sportsmanship include: throwing equipment, using illegal equipment, bad language, demeaning comments, arguing with an umpire’s judgement call or harassing an umpire, opposing players or spectators.

Most important, remember that Little League baseball is only a game. By the time they arrive at the parking lot after the game, most of the children don’t care who won or lost the game. However, if the parents set the tone by criticizing the manager or the umpire, the children will get upset about it as well. Don’t ruin your child’s baseball experience. Be positive and supportive. To reduce any problems at MWLL activities, the BOD requests you to adhere to the following important guidelines:

* Players and spectators are allowed ONLY TO ENCOURAGE players through cheering. A positive atmosphere should be maintained always
* Chants or comments that are disrespectful, distracting or derogatory to ANY player, manager, coach or umpire is prohibited
* DO NOT distract participants from concentrating on the game. This includes the players, coaches, managers or umpires
* DO watch for safety problems during games and practices to help prevent injuries. This includes watching your other children in the stands or on the surrounding grounds.
* Parents, managers, and coaches are expected to set an example of good sportsmanship always by positively encouraging players and not vocally questioning or criticizing umpire calls or manager decisions
* Umpires have the authority to halt play and if necessary, eject players, managers, coaches or spectators who are disrespectful, distracting or derogatory and/or engage in other unsportsmanlike conduct to anyone involved in the game
* Pick up all of your trash and your children’s trash after each game or practice. Our playing and practice fields are to be kept clean. Please be responsible and help any time that you can

Poor sportsmanship by managers, coaches, players, spectators can result in ejection from the game and removal from the fields. Therefore, the BOD has adopted the following disciplinary actions on misconduct:

* Parents and visitors-if any person initiates any physical confrontation or altercation or assault, the Manatee county Sheriff’s department will be notified as soon as possible by dialing 911.
* If involved in physical confrontation or verbal confrontations may be required to leave the park, no longer attend games, or come in front of the DRC and explain their actions.
* Disciplinary action by the BOD may result in banning or suspension from MWLL and any activities

ARTICLE XIV – AMENDMENTS

 Section 1 – Rule changes

Subject to the rules of Little league Baseball Inc, MWLL Local rules may be amended at any time by a majority vote of the MWLL Board of Directors. To the extent that any of the MWLL local rules may conflict with the rules and regulations of Little League Baseball, Inc. the rules and regulations of Little League Baseball, Inc. shall prevail and shall be deemed controlling.